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### Narrative Bio:

Mushon Zer-Aviv is a designer, writer, educator, and activist based in Tel Aviv. His love/hate relationship with data and maps informs his design work, art pieces, activism, research, teaching, workshops, and life in general. His projects, including Normalizi.ng, AdNauseam, Speculative Tourism and Future Screenshots have been exhibited and supported by the likes of MoMA, SFMOMA, Ars Electronica, Re:publica, Eyebeam, Rhizome, and the Victoria and Albert Museum.

Mushon is a board member of A Land For All—Two States One Homeland, advocating for Israeli/Palestinian partnership based peace, and has held design leadership roles at Waze, Localize, and the Public Knowledge Workshop. His writings on social change, design and technology have appeared in Foreign Policy, The New Republic, Haaretz, and UX Collective.

A senior faculty member at Shenkar College of Engineering and Design, Mushon teaches data visualization, mapping, and futures design. He has previously taught at NYU, Parsons School of Design, and Bezalel Academy of Art and Design. His research, Friction and Flow: A Design Theory of Change, examines how design mediates resistance and momentum to foster systemic transformation.

### D.O.B:

November 22 1976, Israel.

## Work

- 2021 – Head of Product & Design at WhileTrue, a civic tech consultancy.
- 2017 –2020 VP of Design for Localize, an Urban AI Platform.
- 2011 – Senior Faculty (tenured) at Shenkar School of Engineering & Design, Tel-Aviv, Israel.
- 2002 – Co-Founder and owner of Shual Design Studio.

## Education

- 2005–2007 Masters in new media: ITP, Tisch School of the Arts, New York University.
- 1998–2002 Bachelor in graphic design: Bezalel, Academy of Art and Design, Jerusalem.

## Teaching

- 2002– Shenkar School of Engineering & Design, Tel-Aviv, Israel.
- 2010–2012 Bezalel Academy of Art and Design, Jerusalem, Israel.
- 2008–2010 Media, Culture and Communication, New York University, NY.
- 2007–2010 Parsons, The New School for Design, New York, NY.
- 2001–2002 The Open University, Tel-Aviv, Israel.

## Bibliography

Zer-Aviv, Mushon. "When Teaching Becomes an Interaction Design Task: Networking the classroom with collaborative blogs." Learning Through Digital Media. Experiments in Technology and Pedagogy. Ed. Trebor R. Scholz. Institute for Distributed Creativity, 2011.  
Published online: <http://learningthroughdigitalmedia.net/when-teaching-becomes-an-interaction-design-task-networking-the-classroom-with-collaborative-blogs>

Zer-Aviv, Mushon. "Learning By Doing." Open Design Now. Ed. Bas van Abel, Roel Klaassen, Lucas Evers, and Peter Troxler. BIS publishers, Amsterdam, 2011.  
Published online: <http://opendesignnow.org/index.php/article/learning-by-doing-mushon-zer-aviv/>

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Zer-Aviv, Mushon. "If Everything is a Network, Nothing is a Network." Visualizing Advocacy. Tactical Tech Collective, 8 Jan. 2016. Web. 8 Jan. 2016. <<https://visualisingadvocacy.org/blog/disinformation-visualization-how-lie-datavis>>.

Zer-Aviv, Mushon. "Teritorial Ambiguity." Nervous Systems. Ed. Anselm Franke, Stephanie Hankey, Marek Tuszynski. Haus der Kulturen der Welt and Tactical Tech Collective, Spector Books, 2016.

Zer-Aviv, Mushon. "Les Big Data Face a l'Ambiguite." Extra Fantomes. Gaite Lyrique & Lienart, 2016.

Zer-Aviv, Mushon. "When the Path We Walked Blocks Our Ways Forward." Ding Magazine #2: Futures. Mozilla, 2018, 1 Dec. 2018. Web. 1 Dec. 2018. <<https://dingdingding.org/issue-2/when-the-path-we-walked-blocks-our-ways-forward/>>

Zer-Aviv, Mushon. "Obfuscation is neither good nor bad, nor is it neutral." Uncertain Archives Critical Keywords for Big Data, Edited by Nanna Bonde Thylstrup, Daniela Agostinho, Annie Ring, Catherine D'Ignazio and Kristin Veel. MIT Press, 2020.

Shoer, S., T. Karady, A. Keshet, S. Shilo, H. Rossman, A. Gavrieli, T. Meir, A. Lavon, D. Kolobkov, I. Kalka, A. Godneva, O. Cohen, A. Kariv, O. Hoch, M. Zer-Aviv, N. Castel, A. Ekka Zohar, A. Irony, B. Geiger, D. Hizi, V. Shalev, R. Balicer and E. Segal. "Who should we test for COVID-19? A triage model built from national symptom surveys." medRxiv (2020): n. pag.

Shoer, Saar, T. Karady, A. Keshet, S. Shilo, H. Rossman, A. Gavrieli, Tomer Meir, A. Lavon, D. Kolobkov, I. Kalka, A. Godneva, O. Cohen, A. Kariv, Ori Hoch, M. Zer-Aviv, Noam Castel, C. Sudre, A. E. Zohar, A. Irony, T. Spector, B. Geiger, D. Hizi, V. Shalev, R. Balicer and E. Segal. "A Prediction Model to Prioritize Individuals for a SARS-CoV-2 Test Built from National Symptom Surveys." Med (New York, N.Y.) (2020): n. pag.

## Experience

Design portfolio available at [www.Shual.com](http://www.Shual.com) personal site at [www.Mushon.com](http://www.Mushon.com)

2024

- Futures Screenshots – Developed a new workshop methodology for political imagination.
- Agam Analytics – Led the design of a new election data analytics software.

2023

- Chronomaps 2.0 – initiated and designed a platform for speculative narratives base on time and space.
- Ministry of Infrastructure – leading a series of policy workshops on communication standards for the Dutch government in collaboration with the Critical Infrustructure Lab at the University of Amsterdam.
- Kol Sherut – a map based online product aggregating and personalizing every social service in Israel.

2022

- Map of Israel – design and cartography for a map of Israel for every class in the Tel Aviv-Jaffa school system.
- Speculative Tourism, Pristina – A web based inquiry into machine learning and social bias (commissioned by Science Gallery, Dublin).

2021

- Normalizi.ng – A web based inquiry into machine learning and social bias (commissioned by Science Gallery, Dublin).
- Atlas of Mediterranean Liquidity (with Guy Saggee) – 3 online interactive maps exploring water issues around the Mediterranean. 2021.
- 2021 Proportions – Co-curated Shenkar's student exhibition online building an exhibition space on a collaborative whiteboard platform (Miro)

2020

- BR7Bot – Led the product development and design for an urban data app collaboration between Beer Sheva municipality and the Public Knowledge Workshop.
- Nanooa – Led speculative design workshops as part of Nanua – a smart transportation policy initiative.
- Corona Israel – led the design for the Covid-19 self reporting mobile web app.
- Daisy Living – design consultant for a startup attempting to help make buildings live up to their full potential.

2018

- The Normalizing Machine – new interactive installation piece exploring the history and future of machine learning and face recognition.

2017

- Localize / Madlan – VP of Design at the urban AI platform.
- Speculative Tourism – audio tours through the futures of Jerusalem.
- GLZ.co.il – website redesign for Galatz & Galgalatz the leading Israeli radio stations.
- ISMs – a dynamic digital projection inspired by a poster by Yarom Vardimon.

2016

- IWBA – exhibition piece for the fictitious International Water Banking Association.
- Foresight – Information Design Consultant for the Israeli energy market start up.
- Madlan – Information Design Consultant for the Israeli real-estate start up.
- Responsible Data Forum on Visualization 2015 – chair and facilitator of the forum in New York.

2015

- ISVIS 2015 – co-chair and speaker at Israel's first data visualization conference, Shenkar College.
- V15 Maps – digital cartography for the Israeli V15 political initiative.
- Obfuscation Workshop – a creative workshop in creative surveillance counter-measures and data obfuscation.

2014

- The Budget Key (oBudget.org) – an open data site exposing the stories behind the Israeli budget.
- AdNauseam – a data obfuscation browser extension, clicking ads so you don't have to.
- Disinformation Visualization – an essay, a presentation and a workshop about how to lie with data visualization.

2013

- Public Education – an experimental mobile application for distributing networked public control.
- Open Budget – Lead design for a civic initiative to open and visualize the Israeli state budget.
- Open Knesset – Led the redesign of the Israeli parliament monitoring site.
- The Turing Normalizing Machine – An experiment in machine learning and algorithmic prejudice.

2012

- Alef – initiated the design of a new open source, screen-optimized multilingual font.
- WAZE Inc. – Heading digital cartography design for the navigation company's interactive maps (until 2014).
- Watch.gov.il – a citizen monitoring site for the implementation of the Trachtenberg Report

2011

- Good Listeners – visualizing the (forced) confessions obtained by devine web trackers
- Wikipedia Illustrated – illustrating Wikipedia articles towards a visual free culture.

2010

- Public Knowledge Workshop – Heading the design team at the government transparency and citizen engagement organization.
- Rhizome.org – Redesign of the leading new media art website.
- Re:Group – Co-Curator of the exhibition at Eyebeam – Art & Technology Center, NY.
- Cambridge Interfaith Project – Consultancy work for Meedan.net
- Collaborative Futures – Co-Author of an experimental collaborative book about the future of collaboration.

2009

- Networked Design – Curator of a lecture series at Parsons The New School for Design
- You Are Not Here – a tour of Gaza through the streets of Tel Aviv (Version 2)
- Academic Advisor for the web and interactive classes at Parsons AAS Graphic Design

2008

- Honorary Resident at Eyebeam – Art and Technology Center, New York.
- MoMA.org – Social and Personalization features for the MoMA.org website using the ShiftSpace platform.
- Locative Media Consultancy – for The VAAG Society, Amsterdam, NL.
- Venture Capital Consultancy Services – for several Israeli based VC groups.
- ShiftSpace Commission Program – as a part of the ongoing ShiftSpace.org project.

2007

- KriegSpiel – design for a computer game with the Radical Software Group.
- Networked Music Review / Networked Performance – design for a two blogs by Turbulence.org
- You Are Not Here – a tour of Gaza through the streets of Tel Aviv (Version 1)

2006

- Upgrade International: DIY – Art catalog design and editing
- ShiftSpace – an open-source web-annotations platform (collaborative, ongoing...)
- You Are Not Here – a tour of Baghdad through the streets of New York
- Little-Feet – a data-surveillance installation for 4 paranoid dot-matrix printers
- Development of Upgrade! International global new-media gatherings series
- Lectures in collages, art centers and festivals around the world.

2005

- Atlas Gloves – a DIY hand gesture interface for Google Earth (with Dan Phiffer)
- Produces and Curates The Upgrade! Tel-Aviv new-media gatherings series.
- Graffiti Studio: Separation Wall (with Lessrain studio)
- Participate as a member of the temporary committee of the Designers Community.
- Freelance lectures in museums and conventions in Israel & abroad.

2004

- Print, illustration, animation and web-design works by Shual
- Shual designs Maarav magazine, and becomes a part of its team
- Freelance lectures in museums and conventions in Israel & abroad.

2003

- Starts contribution to Pixelsurgeon magazine
- Starts curating the BD4D Tel-Aviv events as a member of the Concept magazine team
- Freelance lectures in museums and conventions in Israel & abroad.

2002

- Work with the Israeli Center for Digital Art on Bad Boys for the Cameri theatre
- Start working as the in-house designer of the Israeli Center for Digital Art
- Founds Shual design studio with Guy Saggee

2000–2002

- Team member in the Ars Electronica Festival 2001 Electrolobby Game-Jam.
- Freelance animation and web-design works

1992–1998

- Co-publisher and illustrator at the underground comics magazine 'Penguin's Perversions'.

## Selected Exhibitions, Lectures and Presentations

2025

- Choose Your Filter! Browser Art since the Beginnings of the World Wide Web (exhibition) – ZKM, Karlsruhe, Germany.

2024

- Looking Back to the Future (exhibition) – Magasin III, Jaffa, Israel.

2023

- Code & Algorithms (exhibition) – iMal, Brussels, Belgium.
- Republica – speaker, panel moderator and workshop facilitator, Berlin, DE.
- Graphic Hunters S-H-O-W – speaker and workshop facilitator, Eindhoven, NL.
- ISVIS 2023 – co-chair and speaker at Israel's 7th data visualization conference, Haifa University.
- Point of View (exhibition) – Dox, Prague.

2022

- Code & Algorithms (exhibition) – Fundación Telefonica, Madrid, Spain
- House of Mirrors: Artificial Intelligence as Fantasm (exhibition) – HMKV, Dortmund, Germany.
- Manifesta Biennale (exhibition) – Prishtina, Kosovo.
- ISVIS 2022 – co-chair and workshop leader at Israel's 6th data visualization conference, Shenkar College.
- An Option for River – facilitator of socio-environmental workshop series, The Natural Step, Israel.

2021

- Art Code – Work presented in exhibition at GROUND Solyanka Gallery, Moscow, Russia
- Talk at Being Here: Materialising Experience – hosted by MA:UX London College of Communication, London
- Talk and panel moderation at the workshop on AI Policy hosted by the Heinrich Bell Foundation
- Talk at Critical Tracing and The Post-Photographic Image, Lucerne School of Art and Design, Lucerne, Switzerland
- Talk at Attending [to] Futures, Conference hosted by KISD Koln International School of Design, Koln, Germany
- Talk at When Machines Dream the Future Festival hosted by Goethe Institute, Dresden, Germany
- Talk at the Uncertain Archives Book Launch – University of Copenhagen
- Talk at the World Futures Studies Foundation's Conference 2021, Berlin, Germany
- Bias – Work presented in exhibition at Science Gallery Dublin
- Latham Series: What Should We Make? – Panel discussion hosted by IIT, Institute of Design, Chicago
- You & AI / Rome – Work presented in exhibition by Future Everything, Rome, Italy
- Guest Lecturer at Dick Pics & Mug Shots Lecture Series, The Free University of Bolzano
- Abnormal Automation – Workshop and talk at Waag Society, Amsterdam

- Diasporic Speculations – Online Workshop, JCC Prague & JCC Budapest
- On Art & AI – Talk in the exhibition conference by Future Everything and Onassis Stegi, Athens Greece
- You & AI – Work presented in exhibition by Future Everything and Onassis Stegi, Athens Greece
- Talk at Revisions: Decoding Technical Bias – Festival by Gray Area and Goethe Institute, San Francisco, California.
- DesAlign – Talk at Design + AI Conference, HIT, Holon, Israel.
- A is for Another – online talk in the speaker series (online) May 2021.
- MACHINE VISION, exhibition at The University Museum of Bergen, Norway.
- Humans / Machines, exhibition at Le Pavillon, Namur, Belgium.
- Talk at Outlier Conference (online).

2020

- Talk at Reclaiming Futures Festival (online).
- Nanooa Launch panel (online).
- Talk at SITUATIONS/Deviant, exhibition at Fotomuseum Winterthur, Switzerland.

2019

- Human (un)limited, exhibition at Hyundai Motorstudio Beijing, China.
- SITUATIONS/Deviant, exhibition at Fotomuseum Winterthur, Switzerland.
- Cyberarts 2019, winner exhibition at Ars Electronica Festival, OK Center, Linz, Austria.

2018

- ERROR – The Art of Imperfection, by Art Electronica, VW-Drive, Berlin, Germany.
- ZUMU – exhibition at the moving museum, Arad, Israel.
- Print Screen Festival 2018, Holon, Israel.
- Re:Publica 2018, lecture at the conference, Berlin, Germany.
- The Map, exhibition at Eretz Israel Museum, Tel Aviv, Israel.

2017

- B3 Biennial for the Moving Image, Frankfurt, Germany.
- Re:Publica Thessaloniki 2017, lecture at the conference, Thessaloniki, Greece.
- Re:Publica Dublin 2017, lecture at the conference, Dublin, Ireland.
- Seoul Biennale of Architecture and Urbanism, Donuimun Museum Village, Seoul, S. Korea
- Design Week Jerusalem, 2 works + artist talk in the exhibition, Jerusalem, Israel.
- Data Culture, guest talk at Factory, Montreal, Canada.
- The Chronicles of a Prepper (Traveling show)—Gyeongju Art Center, Gyeongju, S. Korea

2016

- The Chronicles of a Prepper Part 1—Dongdaemun Design Plaza (DDP), Seoul, S. Korea
- Lecture at MIT Media Lab—Civic Media Group, Cambridge, MA
- Tech by Artists—networks workshop, Eyebeam, Brooklyn, NY



- The UN Media Seminar on Peace in the Middle East – panel speaker, Pretoria, South Africa.
- Creators – exhibition by Shachaf Dekel, Hanina Gallery, Tel Aviv.
- Re:Publica 2016, lecture at the conference, Berlin.
- Nervous Systems – work in exhibition and text in publication, HKW, Berlin.
- Data Bites – guest lecture at Data and Society, New York.
- Obfuscation Workshop – London University of the Arts, London

2015

- BPLTC II: IDENTITY CONTROL – work in exhibition at EasternBloc, Montreal.
- 100 Years of Now – talk at The Technosphere Now! conference, HKW, Berlin.
- ISVIS 2015 – co-chair and speaker at Israel's first data visualization conference, Shenkar College.
- Re:Publica 2015, lecture at the conference, Berlin.
- Lecture at MIT Media Lab–Civic Media Group, Cambridge, MA
- Spring Guest Lecture at MassArt, Boston, MA.
- Transmediale 2015, talk and workshop at the festival, Berlin.

2014

- Art, Science and Technology – An Israeli perspective – Kiev
- Digital Labor, talk, project launch and workshop at the Digital Labor conference, The New School, NYC.
- Athens Video Art Festival, work in the festival's main exhibition, Athens.
- The Politics of Interface and Obfuscation, Talk at Eyebeam, NYC.

2013

- Experimenta Design Biennale 2013, Unmapping the World, Lisbon.
- Scientific Inquiries, Koc University, Istanbul.
- Online Offline, design exhibition, Holon.
- Mizrachim, street poster exhibition, Holon.

2012

- MutaMorphosis Festival, Presentation and panel with Galia Offri, Prague.
- Other Lives, The Bloomfield Science Museum, Jerusalem.
- Portfolio Live, Beit Ha'ir, Tel Aviv.
- Dis-Information-Visualization at Pixelache, Helsinki.
- Open Knowledge Festival – talk and panel, Helsinki.
- Digital Empowerment – presentation at IDC, Herzelia.
- Print Screen 2 – Opening night presentation, Cinematheque Holon.
- Pecha Kucha Tel Aviv – Presentation with Galia Offri
- Ten+ – Holon Design Museum, Israel.
- Deviants – The Israeli Center for Digital Art, Holon , Israel.

2011

- About the Conflict – lecture at Bezalel academy of art and design, Jerusalem.
- DECODE – Holon Design Museum, Israel.
- Soft Borders – Unesp, Sao Paulo.
- Betahaus – lecture at Open Design City, Berlin, Germany
- Transmediale 2011 – keynote speaker, panel moderator, workshop + presentation, Haus der Kulturen der Welt, Berlin, Germany.

2010

- Open Code Versus Military Culture? – talk, Shenkar College, Ramat Gan, Israel.
- Warsaw MOMA – talk + workshop, Warsaw, Poland.
- Bat Yam Biennial – published an essay in the catalog and delivered a talk, Bat-Yam, Israel.
- DebConf10 – presentation as a part of the Debian Conference, Columbia University, NY.
- Tracing Mobility – presentation as a part of the festival, Nottingham, UK.
- Future Everything – presentation as a part of the festival, Manchester, UK.
- Electro Smog – Remote presentation in the festival for Sustainable Immobility.
- Design in the Israeli Sphere – Student Workshop at Bezalel, Academy of Art and Design, Jerusalem, Israel.
- Radars and Fences III – presentation as a part of the conference, New York University, NY.
- Split Ends – Panel discussion at AIR Gallery, Brooklyn, NY.
- Transmediale Festival 2010 – Berlin, Germany.

2009

- WordCamp – Open Source Design lecture, NYC.
- Networked Design – Open Source Design lecture at Parsons, NYC.
- Gadgetoff – presentation, NYC.
- ArtTLV – Tel Aviv's Art Biennial, Tel Aviv, Israel.
- Disruptive Technologies panel – lecture at the US Israel Executive Summit, NYC.
- Upgrade NY – presentation w/Alex Galloway, Eyebeam, NYC.
- Floating Points 6 – Games of Culture, Emerson Collage, Boston.

2008

- 50 Years of Participation – SFMOMA, San Francisco, California.
- Youniverse – The Seville Biennial of Contemporary Art, Seville, Spain.
- Picnic 08 Conference – Amsterdam, NL.
- Upgrade International 2008– Skopje, Macedonia.
- Rhizome Commissions Presentation – at The New Museum, NY.
- Digital Day Camp – ShiftSpace Workshop at Eyebeam, NY.
- The Sustainability of Open Source – panel discussion at Garage Geeks Holon, Israel.
- Lecture – Bezalel Academy of Art and Design, Jerusalem, Israel.

- Form As Strategy – Columbia University, NY.
- ShiftSpace Presentation at Dorkbot NYC – Location One Gallery, Soho, NY.
- Unrecorded – Akbank Art Gallery, Istanbul, Turkey.
- Global Alien / Congress of Culture – Ein Ausstellungsprojekt im Kunstraum Kreuzberg/Bethanien, Berlin, Germany.
- Design and The Elastic Mind – MoMA, New York, NY.
- Transmediale Festival 2008 – Berlin, Germany.

2007

- Artivistic Festival – Montreal, Canada, 2007.
- HTMLles Festival – Montreal, Canada, 2007.
- Conflux Festival – Brooklyn, New York. 2007.
- DEAF 2007: ShiftSpace and You Are Not Here presentations, V2\_, Rotterdam, NL.
- Participatory Media: ShiftSpace presentation, Pace University, NY.
- Upgrade! Boston: ShiftSpace presentation, Art Interactive, Boston.

2006

- Upgrade! International : DIY – Untitled Art Space, Oklahoma City.
- Come Out And Play Festival – Eyebeam, New York.
- Conflux Festival – Brooklyn, New York. 2006.
- Ars Electronica Festival – Linz, Austria.
- Upgrade! New-York: We Passion Power and Control – Eyebeam, New York. (Curator and Presenter)
- Selfportrait – Bethlehem, Palestinian Authority.

2005

- 3 Cities Against the Wall – Ramallah, Tel-Aviv & New York.
- Upgrade! International NYC, Eyebeam, New York.
- 57X57 – Posters Exhibition, Tel-Aviv, Israel.
- “Ayen Erech Itzuv” – Tel-Aviv, Israel.

2004

- Europrix Top Talent Award Festival – Vienna, Austria.
- Offff 04 festival – Valencia, Spain.
- 56x56 – The Festivital design festival, Tel-Aviv, Israel.
- BD4D Tel-Aviv 3 – Tel-Aviv, Israel. (Curator)
- Gluebalize – La Biennale di Venezia / ASAC. (online)

2003

- Hears 6 – Tower of David museum, Jerusalem, Israel.
- BD4D Tel-Aviv 2 – Tel-Aviv, Israel. (Curator and Presenter)
- Artik 5 – The Ramat-Gan Museum, Ramat-Gan, Israel.
- Offff 03 festival – Barcelona, Spain.

- Something Local, open air exhibition in a commercial center in Holon, Israel.
- BD4D Tel-Aviv – Tel-Aviv, Israel. (Curator and Presenter)

2002

- VideoZone – The first Biennial for Video Art in Israel (Curator), Israel.
- Here and Now – The Israeli center for digital art, Holon, Israel.
- Artik 4 – The University Gallery, Tel-Aviv University, Israel.
- Explora – Rachel and Israel Polak gallery, Tel-Aviv, Israel.

2001

- ARS Electronica New Media Festival. Linz, Austria.
- Clubspotting- Street and Club Culture. Reggio Emilia, Italy.

1996–1997

- The Comics and Animation Festival, works as part of the ‘Penguin’s Perversions’ Magazine. Tel-Aviv, Israel.

## Awards, Excellence Scholarships and Grants

2025

- Albi Foundation – Flagship artist, 2025 cohort.

2021

- Latham Fellowship – IIT, Institute of Design
- Teaching Innovation Prize – Shenkar College
- Grant by Science Gallery, Dublin for developing a new online work: Normalizi.ng

2019

- Prix Ars 2019 – Honorary Mention.

2011

- Grant by the V&A with generous support from the Porter Foundation and in collaboration with Design Museum Holon.

2009–2010

- Honorary Residency at Eyebeam – Art & Technology Center, NY.

2007

- Rhizome 2007–2008 netart Commission.
- Turbulence netart Commission.
- Nomination: Rockefeller Foundation’s Re:new Media Fellowship – 2007.

2006

- MediaProjekt Grant from the Swiss Confederation.
- America-Israel Foundation Masters degree Scholarship.
- Prix Ars New Media competition 2006 – Honorary Mention.

2005

- 2<sup>nd</sup> & 3<sup>rd</sup> Places for the 'Back to Israel' Posters Design Competition.
- 3<sup>rd</sup> Place for the 57x57 Posters Design Competition.
- (For Concept Magazine) – The Internet Volunteering Award, offered by The Israeli Internet Society.

2004

- Europrix Top Talent Award nominee.

2002

- America-Israel Foundation Grant for excellence in the fields of Fine Art.

2001

- Haifa Design Prize Contest (Third place).
- Moshik Ben-Dor Prize for Social Contribution to the Bezalel community.
- America-Israel Foundation Grant for excellence in the fields of Graphic Design.

1999

- Design & concept proposal for the Bezalel Academy website contest. (First Place)

## **Prize and Conference Jury**

2023

- Information+ Conference 2023 – International Open Call for Papers – Jury member
- ISVIS 2023 – International Open Call for Papers – Co-Chair and Jury member

2022

- ISVIS 2022 – International Open Call for Papers – Co-Chair and Jury member

2021

- [IMAGE + BIAS] – AI+Art International Open Call – Jury member  
(for Goethe Institute SF Gray Area, Fotomuseum)
- Information+ Conference 2021 – International Open Call for Papers – Jury member

2019

- ISVIS 2019 – International Open Call for Papers – Co-Chair and Jury member

2018

- ISVIS 2018 – International Open Call for Papers – Co-Chair and Jury member

2017

- ISVIS 2017 – International Open Call for Papers – Co-Chair and Jury member

2016

- ISVIS 2016 – International Open Call for Papers – Co-Chair and Jury member

2015

- ISVIS 2015 – International Open Call for Papers – Co-Chair and Jury member

2014

- Siggraph 2014 Art Gallery Jury – participated as jury member